



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<b>WBF Convention Card</b> 		
<b>OVERCALLS (Style; Responses; 1/2 level; Reopening)</b>		<b>OPENING LEADS STYLE</b>			<b>NCBO Logo &amp; Colored Stickers:</b> 	<b>CATEGORY:</b> 2/1 Feb 18, 2023 <b>NCBO:</b> HONG KONG, CHINA <b>EVENTS:</b> ALL ♣♦♥♠ <b>PLAYERS:</b> S.S. Chan and Aaron Cheng	
8-15 HCP , normally 5+cards at 1-Level			<b>Lead</b>	<b>In Partner's Suit</b>			
Resp: New Suit=F1; CUE= F1; Double Raise=PREEMPT		<b>Suit</b>	3 <sup>rd</sup> or 4 <sup>th</sup>	3 <sup>rd</sup> or 4 <sup>th</sup> Best			
		<b>NT</b>	4 <sup>th</sup>	3 <sup>rd</sup> or 4 <sup>th</sup>			
		<b>Subseq</b>	High = encourage	High = encourage			
		<b>Other:</b>					
<b>1NT OVERCALLS (2nd / 4<sup>th</sup>Live; Responses; Reopening)</b>		<b>LEADS</b>			<b>SYSTEM SUMMARY</b>		
2nd: 15-17 HCP, BAL		<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>			
Response : system on as per opening 1NT		<b>Ace</b>	AK(+), AQ(+), A(+)	AKJ10x, AK(+), AQ(+), A(+)	<b>GENERAL APPROACH AND STYLE</b>		
4th: 13-15 HCP, BAL		<b>King</b>	KQ(+), Kx	KQJ+, KQx, Kx	Five-card Major 5542 1NT=15-17 HCP Bal 2NT 20-21		
Response : system on as per opening 1NT		<b>Queen</b>	KQ(10/9)x QJ(+), QX	KQ109x KQ(+), AQJ(+)	Gambling 3NT 2♦/2♥/♠ = WEAK		
		<b>Jack</b>	J10(+), Jx,,HJ10(+)	J10(+), AJ10x, KJ10X	2♣ = strong		
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>		<b>10</b>	10x, 109x(+),H109, H109(+)	H109(+), 109(+), 10xx	Help suit G/T, Support X, Reverse Bergen		
<b>1-suit:</b> Pre-emptive		<b>9</b>	9x,	H9x, 987x (+)	RKCB 1403, Michaels, Jacoby2NT,		
<b>2-suit:</b> 2NT: 2 Lowest un-bid suits		<b>x</b>	xSx, xxxs (+)	xSx, xxxSx (+), xSxx	4-way transfer		
					New minor forcing		
		<b>SIGNALS IN ORDER OF PRIORITY</b>					
<b>DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)</b>			<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>	<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>	
Michaels:		<b>Suit</b>	1 High = encourage	Low high = odd	Exemption	1 3NT=Gambling with 7+card ♣/♦, no outside Ace / King (except in 4 <sup>th</sup> seat)	
Cue minor = 2 majors 55+ , 10 -15P			2 Low high =odd	Suit preference	Suit preference		
Cue major = another major + 1 minor 55+ , 10-15P			3 Suit preference	High = encourage		2 MINOR Openings [SYS-OFF when overcalled]	
Jump-cue asking for stopper		<b>NT</b>	1 High = encourage	Low high = odd	Exemption	3 2 Level opening weak except 2♣	
<b>VS. NT (vs. Strong / Weak; Reopening; PH)</b>			2 Low high = odd	Suit preference	Suit preference		
DBL=Equal Strength or PLUS			3 Suit preference	High = encourage			
2♣=5+4+ Majors : response 2♦= please bid longer suit		<b>Signals (including Trumps): Standard ,low high = odd , high low = even</b>				6	
2♦/2♥= natural ; 2♠= natural		High = encourage, discarding O/E ( O encourage, E preference )				7	
2NT=Both Minors 55+ , 10P-15P		<b>DOUBLES</b>				8	
<b>VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)</b>						9	
DBL= Take out up to 4♦		<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>				10	
4NT= 2 minors ( after Major preemption )		Take out X up to 4♦				11	
Leaping michaels		Resp: Cue=F1					
<b>VS. ARTIFICIAL STRONG OPENINGS</b>							
Vs Strong 1♣ or 2♣ opening : DBL= Both Majors 54+		<b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES / REDOUBLES</b>				<b>SPECIAL FORCING PASS SEQUENCES</b>	
1NT ( or 2NT ) = Both Minors 54+		NEGATIVE DBL: up and including 3♠				1x-(DBL)-RDBL: Forcing pass up to 2 Level opening suit	
Other overcalls = natural		RESPONSIVE DBL: up and including 3♠					
Jump = preempt		LEAD DIRECTING DBL: Unusual Lead against 3NT / Slams, usually 1 <sup>st</sup> suit				<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>		Dummy had bid				Free bids at 1 & 3 Level are Forcing , 2-Level Non-forcing	
New Suit= F1 at 1-level; New Suit at 2-Level = Non-Force		SUPPORT DBL & REDBL: up and including 2♥					
XX = 10P +, Normally no support							
XX then support = 11-12P with 3 cards support							
XX then bid a new suit = Forcing						<b>PSYCHICS:</b> Rare and Uncontrolled	

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		2	3♠	11-22P Open 1♣ with 2-3 in ♣ & ♦	2♣=12P+ & 4+♣, 1NT=6-10 P, No 4 card Major 2NT= 11-12P invite, 2♦/♥/♠=Weak max 6P 3♣=PRE;	1♣-[DBL]- 2♣ = 5+♣ 7-9 pts, 1♣-(1NT)- 2♣ = 5+♣, Compete 1♣-[DBL]- 3♣ = 5+♣, Preempt REV=16+HCP, Jump new suit = 19+ and GF	System On New Suit=NF
1♦		4	3♠	11-22P	2♦=12P+ & 4+♦, 1NT=6-10 P, No 4 card Major 2NT= 11-12 invite, 2♥/♠=Weak; 3♣= ♣ and invite ;	1♦-[DBL]- 2♦ = 5+♦ 7-9 pts; 1♦-[1NT]- 2♦ = 5+♦, Compete 1♦-[DBL]- 3♦ = 5+♦, Preempt REV=16+HCP, Jump new suit = 19+ and GF	System On New Suit=NF
1♥		5	3♠	11-22P	1NT (6-12 P) & F1; 1♠=6+P, 4+♠; 2♣/♦=FG 2♥= 8-10P;2♠/3♥=PRE; 3♦/♣=7-9P/10-12P, 4+♥; 2NT=13+P, 4+♥ Support 3NT=13-15, 3 cards ♥	1♥-2♥-[2♠/3♣/♦]=Help Suit game try; 2NT= invite 1♥-1NT-2X-[2♥]=6-10P, 2 card ♥ or 5-7P, 3 card ♥ 1♥-1NT-2X-[3♥]=10-12P & 3 card ♥; 1♥-2NT-[3♣/♦/♠]=Single/void [3♥/ 3NT/4♥]=16+/14-15/11-13P, No S/Void ; 4♣/♦=(55+) ♥ & ♣/♦	1NT=Semi-forcing 2♣=3+♥support and Max New Suit=NF
1♠		5	3♠	11-22P	1NT (6-12 P) & F1; 2♦/♥= 5+cards + FG ; 2♠= 8-10 P; 2♣ =2+ ♣ + GF, 3♦/♣=7-9/10-12P, 4+♠; 3♠=PRE; 3NT = 13-15, 3 cards ♠ 2NT=13+P, 4+♠,[Jacoby]	1♠-2♠-[3♣/♦/♥]= Help Suit GT; 2NT = invite; 4♥=5♠ & 5♥ 1♠-1NT-2X-[2♠]=6-10P, 2 card ♠ FIT or 5-7P, 3 card ♠ FIT 1♠-1NT-2X-[3♠]=10-12P & 3 card ♠; 1♠-2NT-[3♣/♦/♥]=Single/void [3♠/3NT/4♠]=16+/14-15/11-13, 4♣/♦/♥=(5/5+) ♠ and ♣/♦/♥	1NT=Semi-forcing 2♣=3+♠support and max New Suit=NF
1NT				15-17 P Balance May have 5 card M, 6 card m	2♣= STAY; 2♦/♥/♠/2N =TRF 2♥/♠/♣/♦; 3♠/3♦ = 6 cards and invite 3♥/3♠=FG , 4441 shape singleton in ♥/♠ 4♣ = Gerber ( reply 14/03/2 ) 4♦/♥=Texas Transfer 4♥/♠; 4NT=Quantitative	Super Accept = 17P and 4 cards Jacoby then 4NT=Quantitative ; Texas then 4NT=RKCB No transfer after overcalls by opponents Jump suit = forcing after overcalls	System On
2♣	/	0	3♠	22P+ if Bal, Unbalance can be 16P+, 9/10(+) tricks for M / m	2♦ waiting; 2♥/♠/3♣/3♦ = 8+HCP & suit 2NT = 8P+ , 2nd negative – lowest minor	2♣-2♦-2NT=22-24P, Bal: following as per opening 2NT 2♣-2♦-3NT= 25+P Bal	System On
2♦		0		6-10 P, Both majors 54+	2♥/♠= play, 3♣/♦ = Forcing, 2NT = ASKING 3NT=to play , 3♥/♠=preempt	2NT asking , reply 3♣ = min and 54, 3♦ = min and 55, 3♥ = max and 5♥4♠, 3♠ = max and 4♥5♠, 3NT = max 55	System On
2♥		5		6-10 P, 6+♥	2NT=asking , 3NT = Play, new suit = Forcing	2NT asking , reply 3♣ = min and bad suit, 3♦ = min and good suit, 3♥ = max and bad suit, 3♠ = max and good suit	System On
2♠		5		6-10 P, 6+♠	2NT=asking , 3NT = Play, New suit = Forcing	2NT asking , reply 3♣ = min and bad suit, 3♦ = min and good suit, 3♥ = max and bad suit, 3♠ = max and good suit	System On
2NT				20-21P, Balance May have 5 card M or 6 card m	3♣= Puppet STAY; 3♦/♥=TRF; 3♠= asking minor (54+ 4♣=Gerber ; 4♦/♥=Texas Transfer, 4NT=Quantitative	<b>HIGH LEVEL BIDDING</b>	
3♣		6		5-10 P, PRE	3♦/♥/♠ = Forcing	Reply 14, 03, 2, 2+Q, 5NT=2KC+1 useful void	After 5♣/♦ Response : Responder goes on if 3 or 4 key cards
3♦		6		5-10 P, PRE	3♥/♠=Forcing; 4♣= Forcing	Jump new suit at 6-L below Trump=1/3 KC & void	
3♥		6		5-10 P, PRE	4♣/♦/3♠ = Forcing	Jump trump Suit at 6-L=1/3 KC & void in higher suit	
3♠		6		5-10 P, PRE	4♣/♦ = Forcing , 4♥ = to play		
3NT		7		Any 7+card Solid Suit [AKQx(+)] No Ace / King in side suits	4♣/5♣=Pass/Correct ; 4♥/♠= Play	4NT-5X- 1 step =Ask for Trump Queen Reply : No Trump Q: Trump Suit at cheapest Level	Example:
4♣		7		11-15 , H suit 8-9 tricks	4NT=RKCB	With Trump Q: bid cheapest Side Suit King or 5NT	♥Trump: 4NT-5♣-5♦ = Ask for Trump Q
4♦		7		11-15 , S suit 8-9 tricks	4NT=RKCB	With Trump Q but no other K, bid 6 level Trump	Reply: 5♥= No Trump Q 5NT= HQ and 2K
4♥		7		5-10 P, preempt	4NT=RKCB	4NT then 5NT= Ask for cheapest Side Suit King	5♠/6♣/♦ = With ♥Q and King of ♠/♣/♦
4♠		7		5-10 P, preempt	4NT=RKCB	Vs Intervention or Double : DOUBLE ( or Redouble )	
4NT	/			66+ minors, 10-15P		= 03, Pass = 14, +1 step = 2, +2 step = 2+Trump Q	

